Internet Engineering Task Force (IETF)

Request for Comments: 7388 Category: Standards Track

ISSN: 2070-1721

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Definition of Managed Objects for IPv6 over Low-Power Wireless Personal Area Networks (6LoWPANs)

Abstract

This document defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it defines objects for managing IPv6 over Low-Power Wireless Personal Area Networks (6LoWPANs).

Status of This Memo

This is an Internet Standards Track document.

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1. Introduction

This document defines a portion of the Management Information Base (MIB) for use with network management protocols. In particular it defines objects for managing IPv6 over Low-Power Wireless Personal Area Networks (6LoWPANs) [RFC4944].

While a MIB module provides a direct binding for accessing data via the Simple Network Management Protocol (SNMP) [RFC3410], supporting SNMP may not always be affordable on constrained devices. Other protocols to access data modeled in MIB modules are possible and proposals have been made recently to provide bindings to the Constrained Application Protocol (CoAP) [RFC7252].

2. The Internet-Standard Management Framework

For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to section 7 of RFC 3410 [RFC3410].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This document specifies a MIB module that is compliant to the SMIv2, which is described in STD 58, RFC 2578 [RFC2578], STD 58, RFC 2579 [RFC2579] and STD 58, RFC 2580 [RFC2580].

3. Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14, RFC 2119 [RFC2119].

4. Overview

The left part of Figure 1 provides an overview of the IETF protocols designed for constrained devices. The right part lists the MIB modules providing monitoring and troubleshooting support ([RFC4113], [RFC4292], [RFC4293], and [RFC2863]). The LOWPAN-MIB defined in this document fills a hole by providing monitoring and troubleshooting support for the 6LoWPAN layer.

Protocol Layer	MIB Modules	
COAP [RFC7252]		
UDP [RFC0768]	UDP-MIB	
IPv6 [RFC2460] ICMPv6 [RFC4443]	IP-MIB	
6LoWPAN [RFC4944]	LOWPAN-MIB [RFC7388]	
<u></u>	IF-MIB	
IEEE 802.15.4,	,	

Figure 1: Protocol Layers and MIB Modules

The LOWPAN-MIB module is primarily a collection of counters that reflect how 6LoWPAN datagrams are processed by the 6LoWPAN layer. The objects are defined twice: once to report the global statistics as seen by the 6LoWPAN layer and once to report per-interface 6LoWPAN layer statistics. The per-interface statistics are optional to implement. The object identifier registration tree has the following structure:

```
---- lowpanMIB(1.3.6.1.2.1.226)
 +---- lowpanNotifications(0)
 +---- lowpanObjects(1)
    +---- lowpanStats(1)
       +--r- lowpanReasmTimeout(1)
                                             Unsigned32
       +--r- lowpanInReceives(2)
                                             Counter32
       +--r- lowpanInHdrErrors(3)
                                             Counter32
       +--r- lowpanInMeshReceives(4)
                                            Counter32
       +--r- lowpanInMeshForwds(5)
                                            Counter32
       +--r- lowpanInMeshDelivers(6)
                                            Counter32
       +--r- lowpanInReasmReqds(7)
                                            Counter32
       +--r- lowpanInReasmFails(8)
                                            Counter32
       +--r- lowpanInReasmOKs(9)
                                            Counter32
       +--r- lowpanInCompReqds(10)
                                            Counter32
                                            Counter32
       +--r- lowpanInCompFails(11)
       +--r- lowpanInCompOKs(12)
                                             Counter32
                                            Counter32
       +--r- lowpanInDiscards(13)
                                            Counter32
       +--r- lowpanInDelivers(14)
       +--r- lowpanOutRequests(15)
                                            Counter32
       +--r- lowpanOutCompReqds(16)
+--r- lowpanOutCompFails(17)
                                            Counter32
                                            Counter32
       +--r- lowpanOutCompOKs(18)
                                            Counter32
       +--r- lowpanOutFragReqds(19)
                                            Counter32
       +--r- lowpanOutFragFails(20)
                                            Counter32
       +--r- lowpanOutFragOKs(21)
                                              Counter32
       +--r- lowpanOutFragCreates(22)
                                              Counter32
       +--r- lowpanOutMeshHopLimitExceeds(23) Counter32
       +--r- lowpanOutMeshNoRoutes(24) Counter32
       +--r- lowpanOutMeshRequests(25)
                                             Counter32
       +--r- lowpanOutMeshForwds(26)
                                             Counter32
       +--r- lowpanOutMeshTransmits(27)
                                            Counter32
       +--r- lowpanOutDiscards(28)
                                              Counter32
       +--r- lowpanOutTransmits(29)
                                              Counter32
    +---- lowpanIfStatsTable(2)
       +---- lowpanIfStatsEntry(1) [ifIndex]
          +--r- lowpanIfReasmTimeout(1)
                                                   Unsigned32
          +--r- lowpanIfInReceives(2)
                                                   Counter32
          +--r- lowpanIfInHdrErrors(3)
                                                  Counter32
          +--r- lowpanIfInMeshReceives(4)
                                                  Counter32
          +--r- lowpanIfInMeshForwds(5)
                                                  Counter32
                                                 Counter32
          +--r- lowpanIfInMeshDelivers(6)
          +--r- lowpanIfInReasmReqds(7)
                                                 Counter32
          +--r- lowpanIfInReasmFails(8)
                                                 Counter32
          +--r- lowpanIfInReasmOKs(9)
                                                 Counter32
          +--r- lowpanIfInCompRegds(10)
                                                 Counter32
          +--r- lowpanIfInCompFails(11)
                                                 Counter32
          +--r- lowpanIfInCompOKs(12)
                                                 Counter32
          +--r- lowpanIfInDiscards(13)
                                                  Counter32
```

```
+--r- lowpanIfInDelivers(14)
                                                       Counter32
         +--r- lowpanIfOutRequests(15)
                                                       Counter32
         +--r- lowpanIfOutRequests(15)
+--r- lowpanIfOutCompReqds(16)
+--r- lowpanIfOutCompFails(17)
                                                      Counter32
                                                      Counter32
                                                      Counter32
         +--r- lowpanIfOutCompOKs(18)
                                                     Counter32
         +--r- lowpanIfOutFragReqds(19)
         +--r- lowpanIfOutFragReqds(19)
+--r- lowpanIfOutFragFails(20)
                                                      Counter32
         +--r- lowpanIfOutFragOKs(21)
                                                      Counter32
         +--r- lowpanIfOutFragCreates(22) Counter32
         +--r- lowpanIfOutMeshHopLimitExceeds(23) Counter32
         +--r- lowpanIiOutMeshRequests(25)

--r- lowpanIfOutMeshRequests(26)
         +--r- lowpanIfOutMeshNoRoutes(24)
                                                     Counter32
                                                      Counter32
                                                      Counter32
         +--r- lowpanIfOutMeshTransmits(27)
+--r- lowpanIfOutDiscards(28)
                                                      Counter32
         +--r- lowpanIfOutDiscards(28)
                                                      Counter32
         +--r- lowpanIfOutTransmits(29)
                                                       Counter32
+--- lowpanConformance(2)
  +---- lowpanGroups(1)
     +---- lowpanStatsGroup(1)
     +---- lowpanStatsMeshGroup(2)
     +---- lowpanIfStatsGroup(3)
     +---- lowpanIfStatsMeshGroup(4)
   +---- lowpanCompliances(2)
      +---- lowpanCompliance(1)
```

Figure 2: Object Identifier Registration Tree

The counters defined in the LOWPAN-MIB module provide information about the 6LoWPAN datagrams received and transmitted and how they are processed in the 6LoWPAN layer. For link layers that use the 6LoWPAN dispatch byte as defined in [RFC4944] (e.g., IEEE 802.15.4), a 6LoWPAN datagram is a datagram with a dispatch byte matching the bit patterns 01xxxxxx, 10xxxxxx, or 11xxxxxx. Datagrams with a dispatch byte matching the bit pattern 00xxxxxx (NALP - not a LoWPAN frame) are not considered to be 6LoWPAN datagrams by this specification. Other radio technologies may use different mechanisms to identify 6LoWPAN datagrams (e.g., the BLUETOOTH Low-Energy Logical Link Control and Adaptation Protocol uses Channel Identifiers [IPV6-BTLE]).

The Case Diagram [CASE] in Figure 3 illustrates the conceptual relationships between the counters. Implementations may choose to implement the processing of 6LoWPAN datagrams in a different order.

The generic InDiscards and OutDiscards counters can be incremented anytime 6LoWPAN datagrams are discarded due to reasons not covered by the other more specific counters. For example, an implementation

discarding 6LoWPAN datagrams while all buffers are used for ongoing packet reassemblies will increment the relevant InDiscards counters for each discarded 6LoWPAN datagram.

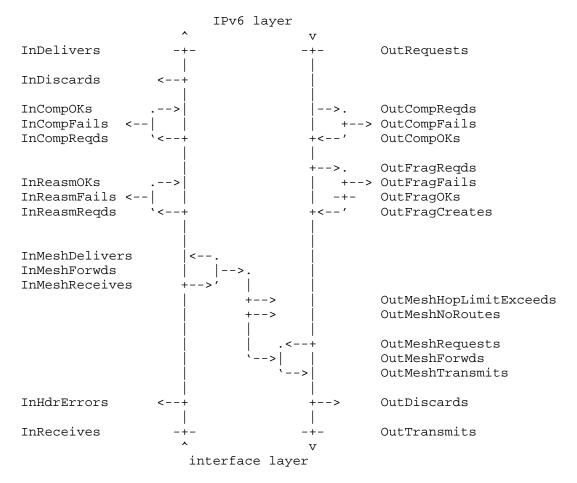


Figure 3: Conceptual Relationship between LOWPAN-MIB Counters

The fragmentation-related counters have been modeled after the fragmentation-related counters of the IP-MIB [RFC4293]. The discard counters have been placed at the end of the input and output chains, but they can be bumped any time if a datagram is discarded for a reason not covered by the other counters.

The compression-related counters provide insights into compression requests and, in particular, compression-related failures. Note that the diagram is conceptual in the sense that compression happens after reassembly for incoming 6LoWPAN datagrams, and compression happens

before fragmentation for outgoing 6LoWPAN datagrams. Implementations may choose to implement things slightly differently. For example, implementations may decompress FRAG1 fragments as soon as they are received, not waiting for reassembly to complete.

The counters related to MESH header processing do not have an explicit discard counter. Implementations that do not support mesh forwarding MUST count the number of received 6LoWPAN datagrams with a MESH header (lowpanInMeshReceives), but they MUST NOT increment the lowpanInMeshReceives and lowpanInMeshDelivers counters if these 6LoWPAN datagrams are dropped.

5. Relationship to Other MIB Modules

The MIB module imports definitions from SNMPv2-SMI [RFC2578], SNMPv2-CONF [RFC2580], and IF-MIB [RFC2863].

6. Definitions

LOWPAN-MIB DEFINITIONS ::= BEGIN

IMPORTS

MODULE-IDENTITY, OBJECT-TYPE, Unsigned32, Counter32, mib-2 -- RFC 2578 FROM SNMPv2-SMI OBJECT-GROUP, MODULE-COMPLIANCE -- RFC 2580 FROM SNMPv2-CONF ifIndex FROM IF-MIB; -- RFC 2863

lowpanMIB MODULE-IDENTITY

LAST-UPDATED "201410100000Z" -- October 10, 2014 ORGANIZATION

"IETF IPv6 over Networks of Resource-constrained Nodes Working Group"

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```
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   DESCRIPTION
       "The MIB module for monitoring nodes implementing the IPv6
       over Low-Power Wireless Personal Area Networks (6LoWPAN)
       protocol.
       Copyright (c) 2014 IETF Trust and the persons identified as
       authors of the code. All rights reserved.
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        (http://trustee.ietf.org/license-info)."
   REVISION "201410100000Z" -- October 10, 2014
   DESCRIPTION
       "Initial version, published as RFC 7388."
   ::= { mib-2 226 }
-- object definitions
OBJECT IDENTIFIER ::= { lowpanObjects 1 }
lowpanStats
lowpanReasmTimeout OBJECT-TYPE
   SYNTAX Unsigned32
   UNITS
             "seconds"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The maximum number of seconds that received fragments are
       held while they are awaiting reassembly at this entity."
   ::= { lowpanStats 1 }
lowpanInReceives OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
```

```
DESCRIPTION
       "The total number of 6LoWPAN datagrams received, including
        those received in error."
    ::= { lowpanStats 2 }
lowpanInHdrErrors OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of received 6LoWPAN datagrams discarded due to
        errors in their headers, including unknown dispatch values."
   ::= { lowpanStats 3 }
lowpanInMeshReceives OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of received 6LoWPAN datagrams with a MESH
       header."
   ::= { lowpanStats 4 }
lowpanInMeshForwds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of received 6LoWPAN datagrams requiring mesh
        forwarding."
   ::= { lowpanStats 5 }
lowpanInMeshDelivers OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of received 6LoWPAN datagrams with a MESH header
        delivered to the local system."
   ::= { lowpanStats 6 }
lowpanInReasmReqds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
```

```
DESCRIPTION
       "The number of received 6LoWPAN fragments that needed to
        be reassembled. This includes both FRAG1 and FRAGN 6LoWPAN
        datagrams."
    ::= { lowpanStats 7 }
lowpanInReasmFails OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of failures detected by the re-assembly
        algorithm (e.g., timeouts). Note that this is not
        necessarily a count of discarded 6LoWPAN fragments
        since implementations can lose track of the number
        of fragments by combining them as received."
    ::= { lowpanStats 8 }
lowpanInReasmOKs OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of IPv6 packets successfully reassembled."
    ::= { lowpanStats 9 }
lowpanInCompReqds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams requiring header
        decompression."
    ::= { lowpanStats 10 }
lowpanInCompFails OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS
              current
   DESCRIPTION
       "The number of 6LoWPAN datagrams where header decompression
        failed (e.g., because the necessary context information was
        not available)."
    ::= { lowpanStats 11 }
```

```
lowpanInCompOKs OBJECT-TYPE
   SYNTAX Counter32 MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams where header decompression
        was successful."
    ::= { lowpanStats 12 }
lowpanInDiscards OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of received 6LoWPAN datagrams that were
        discarded (e.g., for lack of buffer space) even though no
        problems were encountered to prevent their continued
        processing. Note that this counter does not include any
        datagrams discarded due to a reassembly failure or a
        compression failure."
    ::= { lowpanStats 13 }
lowpanInDelivers OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
        "The total number of IPv6 packets successfully delivered
        to the IPv6 layer."
    ::= { lowpanStats 14 }
lowpanOutRequests OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The total number of IPv6 packets supplied by the IPv6
        layer."
    ::= { lowpanStats 15 }
lowpanOutCompReqds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
        "The total number of IPv6 packets for which header
        compression was attempted."
    ::= { lowpanStats 16 }
```

```
lowpanOutCompFails OBJECT-TYPE
   SYNTAX Counter32 MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The total number of IPv6 packets for which header
        compression failed."
    ::= { lowpanStats 17 }
lowpanOutCompOKs OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The total number of IPv6 packets for which header
        compression was successful."
    ::= { lowpanStats 18 }
lowpanOutFragReqds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of IPv6 packets that required fragmentation
        in order to be transmitted."
    ::= { lowpanStats 19 }
lowpanOutFragFails OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of IPv6 packets that have been discarded because
       fragmentation failed."
    ::= { lowpanStats 20 }
lowpanOutFragOKs OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of IPv6 packets that have been successfully
        fragmented."
    ::= { lowpanStats 21 }
lowpanOutFragCreates OBJECT-TYPE
   SYNTAX
              Counter32
   MAX-ACCESS read-only
```

```
STATUS
             current
   DESCRIPTION
       "The number of 6LoWPAN fragments that have been
        generated as a result of fragmentation. This includes
        both FRAG1 and FRAGN 6LoWPAN datagrams."
    ::= { lowpanStats 22 }
lowpanOutMeshHopLimitExceeds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams with a MESH header that
        were dropped because the hop limit was exceeded."
    ::= { lowpanStats 23 }
lowpanOutMeshNoRoutes OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams with a MESH header that
        were dropped because there was no forwarding information
        available."
    ::= { lowpanStats 24 }
lowpanOutMeshRequests OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams requiring MESH header
        encapsulation."
    ::= { lowpanStats 25 }
lowpanOutMeshForwds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS
              current
   DESCRIPTION
       "The number of 6LoWPAN datagrams with a MESH header for
        which suitable forwarding information was available."
    ::= { lowpanStats 26 }
lowpanOutMeshTransmits OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
```

```
DESCRIPTION
        "The number of 6LoWPAN datagrams with a MESH header
    ::= { lowpanStats 27 }
lowpanOutDiscards OBJECT-TYPE
    SYNTAX Counter32
   MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The number of IPv6 packets that were discarded (e.g.,
         for lack of buffer space) even though no problem was
         encountered to prevent their transmission to their
         destination."
    ::= { lowpanStats 28 }
lowpanOutTransmits OBJECT-TYPE
    SYNTAX Counter32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The total number of 6LoWPAN datagram that this entity
        supplied to the lower layers for transmission."
    ::= { lowpanStats 29 }
lowpanIfStatsTable OBJECT-TYPE
   SYNTAX SEQUENCE OF LowpanIfStatsEntry MAX-ACCESS not-accessible
    STATUS current
   DESCRIPTION
        "A table providing per-interface statistics."
    ::= { lowpanObjects 2 }
lowpanifStatsEntry OBJECT-TYPE
    SYNTAX LowpanIfStatsEntry
   MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
       "An entry providing statistics for a specific interface."
    INDEX { ifIndex }
    ::= { lowpanIfStatsTable 1 }
LowpanifStatsEntry ::= SEQUENCE {
    lowpanIfReasmTimeout
                                    Unsigned32,
    lowpanIfInReceives Counter32,
lowpanIfInHdrErrors Counter32,
lowpanIfInMeshReceives Counter32,
lowpanIfInMeshForwds Counter32,
```

```
lowpanIfInMeshDelivers
                                          Counter32,
     lowpanIfInReasmReqds
                                          Counter32,
     lowpanIfInReasmFails
                                          Counter32,
     lowpanIfInReasmOKs
                                          Counter32,
                                        Counter32,
     lowpanIfInCompRegds
                                        Counter32,
     lowpanIfInCompFails
                                        Counter32,
     lowpanIfInCompOKs
                                       Counter32,
     lowpanIfInDiscards
                                       Counter32,
Counter32,
Counter32,
Counter32,
     lowpanIfInDelivers
    lowpanIfOutCompReqds Counter32,
lowpanIfOutCompReqds Counter32,
lowpanIfOutCompFails Counter32,
lowpanIfOutCompOKs Counter32,
lowpanIfOutFragReqds Counter32,
lowpanIfOutFragFails Counter32,
lowpanIfOutFragCreates Counter32,
lowpanIfOutFragCreates Counter32,
lowpanIfOutMeshHopLimitFragCas Counter32,
     lowpanIfOutMeshHopLimitExceeds Counter32,
     lowpanIfOutMeshNoRoutes Counter32,
                                       Counter32,
Counter32,
     lowpanIfOutMeshRequests
     lowpanIfOutMeshForwds
    lowpanIfOutMeshTransmits Counter32,
     lowpanIfOutDiscards
                                          Counter32,
     lowpanIfOutTransmits
                                          Counter32
}
lowpanIfReasmTimeout OBJECT-TYPE
    SYNTAX Unsigned32
    UNITS
                   "seconds"
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
         "The maximum number of seconds that received fragments are
          held while they are awaiting reassembly at this interface."
     ::= { lowpanIfStatsEntry 1 }
lowpanIfInReceives OBJECT-TYPE
    SYNTAX Counter32
    MAX-ACCESS read-only
    STATUS
                  current
    DESCRIPTION
         "The total number of 6LoWPAN datagrams received on this
          interface, including those received in error."
     ::= { lowpanIfStatsEntry 2 }
lowpanIfInHdrErrors OBJECT-TYPE
    SYNTAX
                  Counter32
    MAX-ACCESS read-only
```

```
STATUS
             current
   DESCRIPTION
        "The number of 6LoWPAN datagrams received on this
        interface that were discarded due to errors in
        their headers, including unknown dispatch values."
    ::= { lowpanIfStatsEntry 3 }
lowpanIfInMeshReceives OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams received on this
        interface with a MESH header."
    ::= { lowpanIfStatsEntry 4 }
lowpanIfInMeshForwds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams received on this
        interface requiring mesh forwarding."
    ::= { lowpanIfStatsEntry 5 }
lowpanIfInMeshDelivers OBJECT-TYPE
   SYNTAX Counter32 MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
        "The number of 6LoWPAN datagrams received on this
        interface with a MESH header delivered to the local
        system."
    ::= { lowpanIfStatsEntry 6 }
lowpanIfInReasmReqds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN fragments received on this
        interface that needed to be reassembled. This
        includes both FRAG1 and FRAGN 6LoWPAN datagrams."
    ::= { lowpanIfStatsEntry 7 }
lowpanIfInReasmFails OBJECT-TYPE
   SYNTAX
           Counter32
   MAX-ACCESS read-only
```

```
STATUS
             current
   DESCRIPTION
        "The number of failures detected by the reassembly
        algorithm (e.g., timeouts) for datagrams received
        on this interface. Note that this is not necessarily
        a count of discarded 6LoWPAN fragments since
        implementations can lose track of the number
        of fragments by combining them as received."
    ::= { lowpanIfStatsEntry 8 }
lowpanIfInReasmOKs OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of IPv6 packets successfully reassembled
        from fragments received on this interface."
    ::= { lowpanIfStatsEntry 9 }
lowpanIfInCompReqds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams received on this
        interface requiring header decompression."
    ::= { lowpanIfStatsEntry 10 }
lowpanIfInCompFails OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams received on this
        interface where header decompression failed (e.g.,
        because the necessary context information was
        not available)."
    ::= { lowpanIfStatsEntry 11 }
lowpanIfInCompOKs OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams received on this
        interface where header decompression was successful."
    ::= { lowpanIfStatsEntry 12 }
```

```
lowpanIfInDiscards OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams received on this
        interface that were discarded (e.g., for lack of buffer
        space) even though no problems were encountered to
        prevent their continued processing. Note that this
        counter does not include any datagrams discarded due
        to a reassembly failure or a compression failure."
    ::= { lowpanIfStatsEntry 13 }
lowpanIfInDelivers OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The total number of IPv6 packets received on this
        interface that were successfully delivered to the
        IPv6 layer."
    ::= { lowpanIfStatsEntry 14 }
lowpanIfOutRequests OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
        "The total number of IPv6 packets supplied by the IPv6
        layer to be sent over this interface."
    ::= { lowpanIfStatsEntry 15 }
lowpanIfOutCompRegds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The total number of IPv6 packets to be sent over
        this interface for which header compression was
        attempted."
    ::= { lowpanIfStatsEntry 16 }
lowpanIfOutCompFails OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
```

```
DESCRIPTION
        "The total number of IPv6 packets to be sent over
        this interface for which header compression failed."
    ::= { lowpanIfStatsEntry 17 }
lowpanIfOutCompOKs OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
        "The total number of IPv6 packets to be sent over
        this interface for which header compression was
        successful."
    ::= { lowpanIfStatsEntry 18 }
lowpanIfOutFragRegds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of IPv6 packets to be sent over this
        interface that required fragmentation in order
        to be transmitted."
    ::= { lowpanIfStatsEntry 19 }
lowpanIfOutFragFails OBJECT-TYPE
   SYNTAX Counter32 MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
        "The number of IPv6 packets to be sent over this
        interface that have been discarded because
        fragmentation failed."
    ::= { lowpanIfStatsEntry 20 }
lowpanIfOutFragOKs OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS
              current
   DESCRIPTION
       "The number of IPv6 packets to be sent over this
        interface that have been successfully fragmented."
    ::= { lowpanIfStatsEntry 21 }
lowpanIfOutFragCreates OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
```

```
DESCRIPTION
       "The number of 6LoWPAN fragments that have been
        generated on this interface as a result of
        fragmentation. This includes both FRAG1 and FRAGN
        6LoWPAN datagrams."
    ::= { lowpanIfStatsEntry 22 }
lowpanIfOutMeshHopLimitExceeds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams to be sent on this
        interface with a MESH header that were dropped
        because the hop limit was exceeded."
    ::= { lowpanIfStatsEntry 23 }
lowpanIfOutMeshNoRoutes OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams to be sent on this
        interface with a MESH header that were dropped
        because there was no forwarding information available."
    ::= { lowpanIfStatsEntry 24 }
lowpanIfOutMeshRequests OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams to be sent on this
        interface requiring MESH header encapsulation."
    ::= { lowpanIfStatsEntry 25 }
lowpanIfOutMeshForwds OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams to be sent on this
        interface with a MESH header for which suitable
        forwarding information was available."
    ::= { lowpanIfStatsEntry 26 }
```

```
lowpanIfOutMeshTransmits OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of 6LoWPAN datagrams to be sent on this
        interface with a MESH header created."
    ::= { lowpanIfStatsEntry 27 }
lowpanIfOutDiscards OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of IPv6 packets to be sent over this
        interface that were discarded (e.g., for lack of buffer
        space) even though no problem was encountered to
        prevent their transmission to their destination."
    ::= { lowpanIfStatsEntry 28 }
lowpanIfOutTransmits OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The total number of 6LoWPAN datagrams to be sent on
        this interface that this entity supplied to the lower
        layers for transmission."
    ::= { lowpanIfStatsEntry 29 }
-- conformance definitions
lowpanGroups OBJECT IDENTIFIER ::= { lowpanConformance 1 }
lowpanCompliances OBJECT IDENTIFIER ::= { lowpanConformance 2 }
lowpanCompliance MODULE-COMPLIANCE
   STATUS current
   DESCRIPTION
       "Compliance statement for systems that implement 6LoWPAN."
   MODULE -- this module
   MANDATORY-GROUPS {
       lowpanStatsGroup
   GROUP
               lowpanStatsMeshGroup
   DESCRIPTION
     "This group is mandatory for implementations that process
      or forward 6LoWPAN datagrams with a MESH header."
   GROUP
         lowpanIfStatsGroup
```

```
DESCRIPTION
      "This group is mandatory for implementations that expose
      per-interface statistics."
    GROUP
                lowpanIfStatsMeshGroup
   DESCRIPTION
      "This group is mandatory for implementations that expose
      per-interface statistics and that process or forward
       6LoWPAN datagrams with a MESH header."
    ::= { lowpanCompliances 1 }
lowpanStatsGroup OBJECT-GROUP
    OBJECTS {
        lowpanReasmTimeout,
        lowpanInReceives,
        lowpanInHdrErrors,
        lowpanInMeshReceives,
        lowpanInReasmReqds,
        lowpanInReasmFails,
        lowpanInReasmOKs,
        lowpanInCompRegds,
        lowpanInCompFails,
        lowpanInCompOKs,
        lowpanInDiscards,
        lowpanInDelivers,
        lowpanOutRequests,
        lowpanOutCompRegds,
        lowpanOutCompFails,
        lowpanOutCompOKs,
        lowpanOutFragReqds,
        lowpanOutFragFails,
        lowpanOutFragOKs,
        lowpanOutFragCreates,
        lowpanOutDiscards,
        lowpanOutTransmits
    STATUS
                current
   DESCRIPTION
        "A collection of objects providing information and
         statistics about the processing of 6LoWPAN datagrams,
         excluding counters covering the processing of datagrams
         with a MESH header."
    ::= { lowpanGroups 1 }
lowpanStatsMeshGroup OBJECT-GROUP
    OBJECTS {
        lowpanInMeshForwds,
        lowpanInMeshDelivers,
        lowpanOutMeshHopLimitExceeds,
```

```
lowpanOutMeshNoRoutes,
        lowpanOutMeshRequests,
        lowpanOutMeshForwds,
        lowpanOutMeshTransmits
   STATUS
                current
   DESCRIPTION
        "A collection of objects providing information and
         statistics about the processing of 6LoWPAN datagrams
         with a MESH header."
    ::= { lowpanGroups 2 }
lowpanIfStatsGroup OBJECT-GROUP
   OBJECTS {
        lowpanIfReasmTimeout,
        lowpanIfInReceives,
        lowpanIfInHdrErrors,
        lowpanIfInMeshReceives,
        lowpanIfInReasmReqds,
        lowpanIfInReasmFails,
        lowpanIfInReasmOKs,
        lowpanIfInCompReqds,
        lowpanIfInCompFails,
        lowpanIfInCompOKs,
        lowpanIfInDiscards,
        lowpanIfInDelivers,
        lowpanIfOutRequests,
        lowpanIfOutCompReqds,
        lowpanIfOutCompFails,
        lowpanIfOutCompOKs,
        lowpanIfOutFragReqds,
        lowpanIfOutFragFails,
        lowpanIfOutFragOKs,
        lowpanIfOutFragCreates,
        lowpanIfOutDiscards,
        lowpanIfOutTransmits
    STATUS
                current
    DESCRIPTION
        "A collection of objects providing per-interface
         information and statistics about the processing
         of 6LoWPAN datagrams, excluding counters covering
         the processing of datagrams with a MESH header."
    ::= { lowpanGroups 3 }
```

```
lowpanIfStatsMeshGroup OBJECT-GROUP
    OBJECTS {
        lowpanIfInMeshForwds,
        lowpanIfInMeshDelivers,
        lowpanIfOutMeshHopLimitExceeds,
        lowpanIfOutMeshNoRoutes,
        lowpanIfOutMeshRequests,
        lowpanIfOutMeshForwds,
        lowpanIfOutMeshTransmits
                current
   STATUS
   DESCRIPTION
        "A collection of objects providing per-interface
        information and statistics about the processing
        of 6LoWPAN datagrams with a MESH header."
    ::= { lowpanGroups 4 }
```

END

7. Security Considerations

There are no management objects defined in this MIB module that have a MAX-ACCESS clause of read-write and/or read-create. So, if this MIB module is implemented correctly, then there is no risk that an intruder can alter or create any management objects of this MIB module via direct SNMP SET operations.

Some of the readable objects in this MIB module (i.e., objects with a MAX-ACCESS other than not-accessible) may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP.

The read-only counters provide insights into the amount of 6LoWPAN traffic a node is receiving or transmitting. This might provide information regarding whether a device is regularly exchanging information with other devices or whether a device is mostly not participating in any communication (e.g., the device might be "easier" to take away unnoticed). The reassembly counters could be used to direct denial-of-service attacks on the reassembly mechanism.

SNMP versions prior to SNMPv3 did not include adequate security. Even if the network itself is secure (for example by using IPsec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB module.

It is RECOMMENDED that implementers consider the security features as provided by the SNMPv3 framework (see [RFC3410], Section 8), including full support for the SNMPv3 cryptographic mechanisms (for authentication and privacy).

Further, deployment of SNMP versions prior to SNMPv3 is NOT RECOMMENDED. Instead, it is RECOMMENDED to deploy SNMPv3 and to enable cryptographic security. It is then a customer/operator responsibility to ensure that the SNMP entity giving access to an instance of this MIB module is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

8. IANA Considerations

The MIB module in this document uses the following IANA-assigned OBJECT IDENTIFIER value recorded in the SMI Numbers registry:

Descriptor	OBJECT	IDENTIFI	ER value
lowpanMIB	{ mib-2	2 226 }	

9. References

9.1. Normative References

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9.2. Informative References

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Acknowledgements

This specification borrows heavily from the IP-MIB defined in [RFC4293].

Juergen Schoenwaelder and Anuj Sehgal were partly funded by Flamingo, a Network of Excellence project (ICT-318488) supported by the European Commission under its Seventh Framework Programme.

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